



## After Dinner Amusements Charades

Charades: 50 Cards with 200 Playful Prompts (Charades Game for Adults and Family, Portable Camping and Holiday Games)

by CHRONICLE BOOKS STAF

ISBN: 9781452167466  
Binding: Unknown  
Series: After Dinner Amusements  
Publisher: Chronicle Books  
Pub. Date: 02/18  
Pages: 51  
Price: \$12.95

Featuring 200 prompts from books, movies, television shows, and songs, this pocket-size take on classic charades makes for a lively guessing game for friends and family.



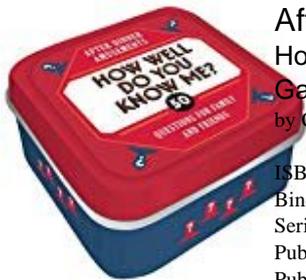
## After Dinner Amusements Do You Remember

Do You Remember?: 50 Questions to Share Memories

by CHRONICLE BOOKS

ISBN: 9781452164892  
Binding: Unknown  
Series: After Dinner Amusements  
Publisher: Chronicle Books  
Pub. Date:  
Pages: 55  
Price: \$12.95

Fifty thought-provoking questions about players' pasts will spark sweet memories and lively discussion.



## After Dinner Amusements How Well Do You

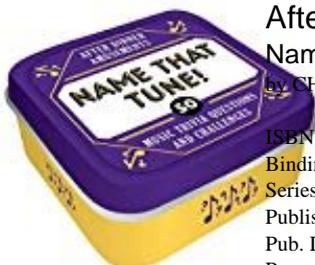
How Well Do You Know Me?: 50 Questions for Family and Friends (Dinner Party Gifts, Games for Adults, Games for Dinner Parties)

by CHRONICLE BOOKS STAF

ISBN: 9781452178240  
Binding: Unknown  
Series: After Dinner Amusements  
Publisher: Chronicle Books  
Pub. Date: 07/19  
Pages: 51  
Price: \$13.50

This deck of questions will reveal which friend or relation really knows you best. Bust it out to break the ice at a party, or take it along to the next family reunion--the players can decide whether to award points for accurate answers, or hilarious ones!

- o tin box with lift-off lid: 2-1/4" x 2-1/4" x 1-1/4"
- o 51 cards: 2" x 2"
- o full-color throughout
- o for 2 or more players



## After Dinner Amusements Name That Tune

Name That Tune!: 50 Music Trivia Questions and Challenges

by CHRONICLE BOOKS STAF

ISBN: 9781452175799  
Binding: Unknown  
Series: After Dinner Amusements  
Publisher: Chronicle Books  
Pub. Date: 02/19  
Pages: 51  
Price: \$13.50



This trivia game will have kids and adults alike humming, singing, and shouting out song titles as they test their knowledge of music both past and present.



## After Dinner Amusements Riddle Me This

Riddle Me This: 50 Brainteasers for the Whole Family (Dinner Party Gifts, Games for Adults, Games for Dinner Parties)

by CHRONICLE BOOKS

ISBN: 9781452178257

Binding: Unknown

Series: After Dinner Amusements

Publisher: Chronicle Books

Pub. Date:

Pages: 51

Price: \$13.50

What's the perfect boredom buster for any occasion, be it a cozy night at home or a long family road trip? A riddle! And this irresistible little tin contains 50 of them.

o tin box with lift-off lid: 2-1/4" x 2-1/4" x 1-1/4"

o 51 cards: 2" x 2"

o full-color throughout

o for 2 or more players



## After Dinner Amusements Travel Trivia

Travel Trivia: 50 Questions on World Geography and Culture

by CHRONICLE BOOKS STAF

ISBN: 9781452173771

Binding: Unknown

Series: After Dinner Amusements

Publisher: Chronicle Books

Pub. Date: 02/19

Pages: 51

Price: \$13.50

Travel around the world without leaving your dinner table, or take this game on the go--either way, the enlightening and entertaining trivia questions in this deck are sure to inspire ideas for the next family vacation!



## After Dinner Amusements Which Would You

Which Would You Choose?: 50 Amusing Dilemmas (Dinner Party Conversation Card Game for Adults and Family, Gift for Hostess)

by CHRONICLE BOOKS STAF

ISBN: 9781452167473

Binding: Unknown

Series: After Dinner Amusements

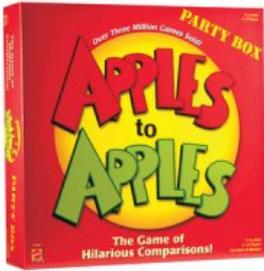
Publisher: Chronicle Books

Pub. Date: 02/18

Pages: 51

Price: \$12.95

With 50 hilarious and thought-provoking questions asking players to choose between two equally good, unpleasant, or absurd scenarios, this revealing party game leads to interesting conversations and good fun for all ages!



## Apples To Apples Party Box

by MATTEL

ISBN: 027084645194  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$32.00

The wild, award-winning card and party game that provides instant fun for four to 10 players! It's as easy as "comparing apples to apples." Just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best. Ages 12 and over.



## Cat Tower

by IDW

ISBN: 9781605847702  
Binding: Unknown  
Publisher: Idw & Design Works Llc  
Pub. Date:  
Pages:  
Price: \$27.99

In Cat Tower, you'll compete against friends to be the first to stack your hand of cats onto the central Cat Tower! Each player receives a starting hand of seven cats, and, one-at-a-time, will first roll the die, then, depending on the results of the die, try to stack cards on the tower. But be careful, any time you topple the tower, you'll be forced to take Cats back into your hand, setting you further away from claiming victory (and tasty fish)! The first player to empty their hand of cats is the winner! Let the player with the most cards left clean up and re-deal, because you'll want to play again right away!

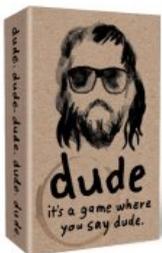


## Detective Club Game

by BLUE ORANGE

ISBN: 803979077024  
Binding:  
Publisher:  
Pub. Date:  
Pages:  
Price: \$52.00

Detective Club is a social deduction party game featuring beautiful, surreal artwork and intriguing player interactions! Each round, one player secretly writes a word in all-but- one of the other players' notebooks. The player who does not know the word is the Conspirator this round. All players then take turns playing cards they feel best represent the word. When the word is revealed at the end of the round, each player explains why their cards make sense with the word. The player who didn't know the word will have to quickly come up with an explication in order to not be detected! 4-8 players. Ages 8 and up.



## Dude Game

by North Star Games

ISBN: 892884000098  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$20.00

It's a game where you say "dude". The goal is to quickly find matches for as many of your cards as you can. To play, you say the word "dude" as you think it should be said, based on how it appears on your card. At the same time, listen to how the other players are saying the word "dude". The person who gets the most correct matches is the winner! 3-6 players, ages 13+. Playing time 1-5 minutes. Contents: 72 Cards (12 dude. cards, 12 dude? cards, 12 dooode cards, 12 dewd cards, 12 tiny dude cards, 12 tie-dyed dude cards), 1 Rulebook



## Eye Sea Game

by AMIGO

ISBN: 853533008131  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$18.00

Are you ready to think fast? You'll need to do so in Eye Sea – probably in unexpected ways. Players flip over nine cards, then combine any two to create a saying, phrase, movie title, word, song lyric, slogan any well-recognized combination of words. Find combinations like- 'Window Shopping', 'Eye Cather' and 'Wall Paper'. It will take creativity and quick thinking to make a connection! From 'Party Time' to 'Baby's Got Back' to 'The Hot Seat' to 'Love Potion' it's the game where players will love to 'Brain Storm'! Great for large gatherings and small parties. Ages ten and up.



## The Game Of Nasty Things

by QUINN AND SHERRY

ISBN: 093514077101  
Binding: Unknown  
Publisher: PlayMonster  
Pub. Date:  
Pages:  
Price: \$40.00

Adult Humor in a Box! You won't believe the outrageous THINGS... you'll hear! 1. Choose one of over 250 inappropriately HILARIOUS topics. 2. Everyone writes a response - whatever you want - there's no right or wrong here. 3. Take a good, deep breath and read all the responses aloud. 4. Try to guess which of your misfit friends said what! 5. 1 point is awarded for each correct guess. 2 points are awarded to the person who successfully avoided detection. The job of reader passes to the left. When everyone has been reader once, the game ends. High score wins. 4 to 15 players. Ages 18+. Warning: adult content.



## The Game Of Things

by PATCH

ISBN: 093514277044  
Binding: Unknown  
Publisher: PlayMonster  
Pub. Date:  
Pages:  
Price: \$40.00

Things... is a party game where everyone writes a response to a particular prompt, such as "Things... you shouldn't put in your mouth," and the players then try to guess which player wrote which response. A reader is chosen. This reader reads aloud a Topic Card. The players all write a response, fold up the slip of paper and turn it in to the reader, who reads them aloud once and then a second time. The player to the left of the reader has to guess who wrote which response. This is all done from memory, without benefit of taking notes or having the responses read again. If the guesser is correct, he or she continues guessing until incorrect, at which time the player to his/her left tries guessing. Players whose responses were correctly identified are eliminated and cannot make guesses. The round ends when one player has not been matched to a response. 1 point is awarded for each correct guess. 6 points are awarded to the person who successfully avoided detection. The job of reader passes to the left. When everyone has been reader once, the game ends. High score wins.



## Just One

by REPOS

ISBN: 5425016922583

Binding:

Publisher:

Pub. Date:

Pages:

Price: \$33.00

Just One is a cooperative party game in which you play together to discover as many mystery words as possible. Find the best clue to help your teammate. Be unique, as all identical clues will be cancelled! A complete game is played over 13 cards. The goal is to get a score as close to 13 as possible. In case of a right answer, the players score 1 point. In case of wrong answer, they lose the current card as well as the top card of the deck. Thus losing 2 points. In case of lack of answer, the players only lose the current card, and therefore only 1 point. You have the choice – make the difference! 3-7 players. Ages 8+.



## Mascarade

by REPOS PRODUCTIONS

ISBN: 5425016921517

Binding: Unknown

Publisher:

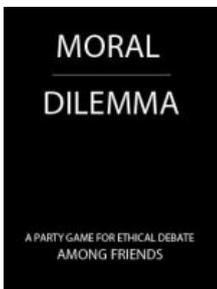
Pub. Date:

Pages:

Price: \$34.00

McNally Robinson's Featured Game for Fall 2014!

When “unmasked” -- who will you be? Attend a Masquerade of the renaissance and try to discover the identity of your opponents. Who is telling the truth? Who is bluffing? Reveal the truth all while hiding your own true identity! The goal of the game is for players to gain the most gold pieces that they will amass either by telling the truth, or alternatively, bluffing. Players each receive a Character card, that they will switch, or not, with their opponents throughout the game play. At each turn, players have the option to either announce who there are, and therefore are able to activate the power of that Character, as long as none of the other players challenge them; to secretly look at their card; or to swap their card with another player. For 2 to 13 players, ages 8 and up. Playing time 30 minutes.



## Moral Dilemma Game

by MORAL DILEMMA TEAM

ISBN: 816780001263

Binding: Unknown

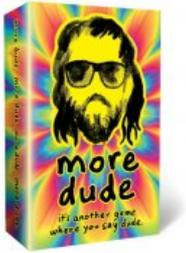
Publisher:

Pub. Date: 11/16

Pages:

Price: \$24.50

Moral Dilemma is a brand-new party game of ethical debate that will put you and your friends in a position to discuss some of the most outrageous predicaments with some of the most terrible resolutions that we could think of. Two unique sets of rules will create two very different ways to play the game! In one set, argue for what you believe, and in the other you argue for whatever the cards tell you. Includes hundreds of unique moral dilemmas (with a few classics thrown in there) that can sprout hours of fun and debate!



## More Dude Game

by North Star Games

ISBN: 892884000128  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$20.00

It's another game where you say "dude". The goal is to quickly find matches for as many of your cards as you can. To play, you say the word "dude" as you think the character on your card would say the word "dude". At the same time, listen to how the other players are saying the word "dude". The person who gets the most correct matches is the winner! Can be played alone or combined with the original Dude game. 3-6 players, ages 13+. Playing time 1-5 minutes. Contents: 72 Cards (12 surfer dude cards, 12 robot dude cards, 12 pizza box dude cards, 12 pirate dude cards, 12 ghost dude cards, 12 cowboy dude cards), 1 Rulebook



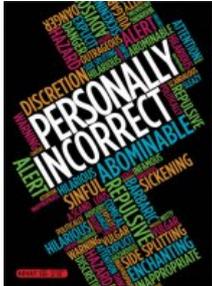
## Name That Word

Name That Word!: 50 Prompts for Family Fun

by CHRONICLE BOOKS STAF

ISBN: 9781452173764  
Binding: Unknown  
Series: After Dinner Amusements  
Publisher: Chronicle Books  
Pub. Date: 07/18  
Pages: 51  
Price: \$12.95

In this fast-paced, family-friendly word game, one player must quickly describe a mystery word for their teammates without using any of the related terms listed on the card. The team that guesses the most words in the allotted time wins!



## Personally Incorrect

by Dean Jackson

ISBN: 816780001232  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$26.95

You don't have to be a morally inept or a terrible person to win Personally Incorrect... but it certainly can't hurt! Unlike other lame comparison games that try to be cleverly 'edgy', Personally Incorrect was designed specifically so that every round will offend people! Why play a tiring game that makes generic statements? Personally Incorrect attacks the people you are playing with - and no one is safe! Find more details about the game at [www.PersonallyIncorrect.com](http://www.PersonallyIncorrect.com). Please note the censorship warning. This game is intended for adults only. Not suitable for anyone under the age of 18. Can be played with 2 to 10 players.



## Pick N' Choose

by MHR GAMES

ISBN: 627843142225  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$37.00

Think fast! You must make your team guess a word by choosing one of nine different activities such as drawing, plasticine, question, wire sculpting... Therefore, no matter what your skill level, you'll be able to score points for your team. The goal of the game is to score the most points by making your team guess the word on the card.



## Punderdome A Card Game for Pun Lovers

by Jo Firestone  
ISBN: 9781101905654  
Binding: Unknown  
Series: Punderdome  
Publisher: Potter/Ten Speed/Harmony/Rodale  
Pub. Date: 06/16  
Pages: 200  
Price: \$27.00

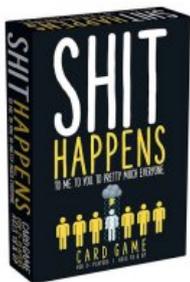
From the daughter-father duo that created Brooklyn's beloved live pun competition, the "Punderful card game [that] will replace Cards Against Humanity at your next party." (Mashable.com)

One part game, one part conversation starter, you don't need to be a pun master to master Punderdome: the goal is to make bad jokes and have fun along the way.

A player (the prompter for that round) draws two prompt cards from the deck, and then reads the prompts to the rest of the group, who have 90 seconds to create a single, groan-worthy pun that combines the two prompts. &#194; &#194; &#194;

When time is up, pun makers share their puns with the prompter, who awards the prompt cards to the player whose pun he or she likes best. The winner then draws the next pair of prompt cards and the process repeats. Players win by obtaining 10 pairs of cards.

- o 200 double-sided cards (100 White and 100 Green)
- o 2 Mystery Envelopes with fill-in prize slips
- ...



## Shit Happens Game by OUTSET

ISBN: 8711808765252  
Binding: Unknown  
Publisher: Goliath Games  
Pub. Date:  
Pages:  
Price: \$30.00

Shit Happens is as funny and surprising and crazy as REAL LIFE. Each card depicts a horrible event that has happened or COULD happen to you. Like: BEING ATTACKED BY A SWARM OF BEES or SEEING YOUR FATHER NAKED. A panel of mental health experts has rated each unfortunate situation on a scale from 1 to 100 on a "Misery Index." Players guess the rating of each card, and if they guess right they keep the card. Ten cards collected decides the winner! 2 to 8 players. Ages 18 and up. Warning: adult content.



## Things Card Game by PATCH

ISBN: 093514077088  
Binding: Unknown  
Publisher: PlayMonster  
Pub. Date:  
Pages:  
Price: \$13.00

Start the party off with a light-hearted ice breaker like The Game of Things Card Game. Uncover more about your friends and family than you could ever want to know about. 4 players. Ages 14 and up. Gameplay is approximately 25-45 minutes.



## This That & Everything Game

by OUTSET

ISBN: 625012107969  
Binding: Unknown  
Publisher: Outset Media  
Pub. Date:  
Pages:  
Price: \$35.00

The fast-paced, easy-to-learn party game in which players race to describe a wide variety of famous people, things, and places for their teammates to guess — in less than 30 seconds. If you hear the description, “Princess and movie star,” shout out, “Grace Kelly”! Or “Footwear for rainy days,” shout out, “Rubber boots”! And if you hear descriptions like, “NYC.... Nick name.... Take a bite out of,” hurry up and shout out, “The Big Apple” because you don't want to run out of time! For multiple players aged 13 & up.



## Wits & Wagers

by NORTH STAR GAMES

ISBN: 892884000203  
Binding: Unknown  
Publisher:  
Pub. Date:  
Pages:  
Price: \$50.95

Wits & Wagers is history's most award-winning party game. Why does everyone love Wits & Wagers? Because you don't need to know the answers to win! The excitement is betting on the best guess. First, everyone writes down a guess to a fun question like “In inches, how tall is the Oscar statuette?” Then players bet on which guess is closest to the right answer. Strike it big and you'll be cheering like you just hit the jackpot!